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The Art Of Naughty Dog



Synopsis

Jak and Daxter. Uncharted. The Last of Us. One studio has been responsible for the most iconic video game experiences of this generation. Now, Dark Horse Books invites you on a thirty-year retrospective tour, observing Naughty Dog's rise from an ambitious upstart to one of the most influential game studios in the world! This beautifully designed volume collects decades of production art, introspective essays from studio staff, art inspired by Naughty Dog's incredible array of titles, and much more. Don't miss out on an opportunity to own a piece of video game history with The Art of Naughty Dog!

Book Information

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Customer Reviews

Although we at Naughty Dog sometimes claim to have started in 1984, we were just working on garage titles back then to be honest. Things really got started in 1994 when we began working on the inaugural title of what would become the wildly successful Crash Bandicoot franchise. We developed the four Crash titles--Crash Bandicoot, Crash Bandicoot 2: Cortex Strikes Back, Crash Bandicoot 3: Warped and Crash Team Racing--exclusively for the PS one game console. These four titles combined sold over 22 million copies worldwide and led to Naughty Dog being the most successful video game developer in the United States for that console generation. Naughty Dog became a wholly owned subsidiary of Sony Computer Entertainment, publishers of our Crash franchise and creators of the PlayStation family of consoles, in 2001. We then moved on from Crash and spent days, and occasionally nights, working on our next project: the first Jak and Daxter title.

Jak & Daxter: The Precursor Legacy, came to life over a period of two years, although some of the Naughty Dog team had spent up to three years on the game by the time it was released. The author lives in Santa Monica, CA..

Naughty Dog has produced some awesome video games over the years making them one of my all time favorite developers. This art book is a must have for all of Naughty Dog's fans, and it packed with breath-taking concept art, and a 30 year span of their history with hand-picked art work that has never been seen before now. This book includes a Foreword, The Early Years, Crash Bandicoot(one of my all time favorites), Jak And Daxter, Uncharted, The Last Of Us, Undeveloped Projects, Future Projects, and Fan Art. The bottom line is if you love these games then, you won't regret owning this great book.

I am a massive fan of The Last of Us, Uncharted games and the early crash bandicoot games and I just couldn't resist the urge to get this lovely artbook by DarkHorse. They never disappoint, the quality of the paper and the hardcover itself is just always top notch. I enjoyed browsing through this book, especially the Last Of Us section where I saw a few new art pieces. I consider The Last Of Us one of the best games ever made, so looking through that particular section made me happy and appreciate the work, the developers put into making this true gem of a game. It's a fantastic addition to a fan of Naughty dogs games.

I got it because I have always been interested in the history of Naughty dog. Why? Because it is one of my favorite companies. It's because of their awesome artwork from artists that worked there that I want to be a better artist. Anyway, the art is really good in this book. I loved the fan art too. Fan art is great. The information on how the company started is quite interesting. Overall I liked the book. Recommend it.

I bought this for a PhD student who's studying computer graphics and has worked as an intern at places like Activision and NVIDIA. He had high praise for it, and mentioned that it goes into some of the technical details, if you're into that sort of thing. Naughty Dog is a classic studio who's put out some incredible games, so an inside look by them at what they do and how they do it is a great find.

Lots of concept art, a good amount of lore and so much nostalgia, definitely one of my favorite books!

Seems more than an art book has complete history of the company even talks about the upcoming uncharted 4. Goes through detail in chapters the crash years the jak and daxter years etc. I been a fan of Naughty Dog since the jak series came out on PS2 this book was a must buy completely happy with my purchase.

Naughty Dog has developed fantastic games over the years. I can't remember a single Naughty Dog game that i didn't enjoy. This artbook is fantastic. Gamers and others are going to love the artwork. The commentary by the developers, the artwork, colors, everything is great. It's a nice addition to your artbook collection.

I'll never forget the time I spent playing crash bandicoot 1-3 and even the racing games, days and nights. I got that same feeling with so many other playstation games: Kingdom Hearts, jak, uncharted and The Last Of Us. This was a very special suprise to see the origins of a great developer

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